

PRATIK DAS

GAME DESIGNER/ CREATIVE TECH



Creative, enthusiastic and passionate engineer turned game designer aspiring to make better games which adds value to the overall user experience and fun to play.

Website : <http://www.daspratikgd.com>

Contact Me

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Address

Quarter No. VIC 11/1, Unit 1

Bhubaneswar, India

Birth Date

Date: 19/Aug/1996

Awards

Scholarship for Semester Abroad Program at Illinois Institute of Technology, Chicago

Skills

Unity 3D, Unreal Engine 4, C#, SolidWorks, Fusion 360, Sketchbook, Cura, TinkerCAD

Languages

English, Hindi, Odiya

Interest

Playing Console Games, Chess, Tennis

Education

Indian School Of Design And Innovation
P.G. Diploma (Design+Innovation)
Secured a cumulative GPA of 3.2/4 with curriculum based on Parsons School of Design

August 2018 - August 2019

SRM Institute of Science and Technology
B. Tech
Cumulative GPA of 8.1 with a Semester Abroad in Illinois Institute of Technology

May 2014 - May 2018

Kendriya Vidyalaya
AISSCE
Aggregate of 80.2% in HSC 2013-14

April 2013 - May 2014

Experience

Appstone Pvt LTD
UI/UX Designer

Worked on wireframe design with prototype testing for an E-commerce website.

April 2020 - June 2020

Gaia Smart Cities Solutions Pvt. Ltd.
Intern

Worked as an intern to visualize, conceptualize and manufacture a 1:1 scale cylinder trolley. Additionally, worked on the circuit for measuring weight of cylinder and Bluetooth connection with Mobile device to receive data

July 2019 - December 2019

Projects

Philips Healthcare

In-home Monitoring of Orthopedic Patients Post Surgery

Project on IoT and healthcare for the course ME310/Sugar Network in collaboration with PUJ, Columbia

October 2018 - June 2019

January 2019 - April 2019

AR/VR

AR Yearbook 2019

Created an Augmented Reality App for the college yearbook with Unity 3D

Unreal Engine 4

Level Design

Creating custom material, importing foliage assets for creating a mountain terrain level design in Unreal Engine 4

Unity3D

Pokemon Go! Demo

Made an AR Pokemon Go! Demo game using vuforia in Unity3D

August 2018 - December 2018

ISDI

Makers Studio

Prototype version of spectacles for Senior Citizens as a fashion statement and medical aid

August 2018 - December 2018

Business Design

Co-working Spaces

Developed a value proposition canvas through Business Design

January 2017 - May 2017

Illinois Institute Of Technology

3D Printing and Vertical Farming in Space

Part of curriculum IPRO 497 completed at Illinois Institute of Technology, Chicago



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